IC Team Problem Solving Process for Behavior Cases

"The harder the case, the more you stick to the process".

Todd Gravois

Contracting

Problem Identification & Analysis

- ☐ Identify the behavior(s) to be changed in specific and observable terms
- ☐ Define <u>desired</u> behaviors in specific terms ("flip it")
- ☐ Conduct an Instructional Assessment, starting with IA in Reading.
- ☐ Prioritize Across All Desired Behavior and Assessed Academic Areas
- ☐ Establish baseline (i.e., frequency, intensity and/ or duration of desired behavior or academic performance)
- ☐ Establish 3-6 Week Goals
- ☐ Collect data on the appropriateness of the environment (i.e, ABCR)
- Use data to form a hypothesis regarding the function of the behavior

Strategy Design

Antecedent Strategies

Create conditions so that the appropriate behavior can occur

Behavior Strategies

Teach the appropriate behavior

Consequence Strategies

Reinforce the occurrence of the appropriate behavior

Strategy Implementation

Strategy Evaluation & Redesign

Compare new frequency, intensity or duration with baseline

Does the appropriate behavior increase over time? Does the behavior remain unchanged or unimproved?

Closure